


```
    if (Target==NULL) {
        return -1;
    }
    data=Target->value;
    head->next=Target->next;
    if (head->next) {
        head->next->prev=head;
    }
    free(Target);
    return data;
}

void FreeQueue()
{
    while (Delete()!=-1) {;}

    free(head);
    head=NULL;
}

void main()
{
    int i;

    InitQueue();
    for (i=0;i<100;i++) {
        Insert(i);
    }
    for (i=0;i<100;i++) {
        printf("%d ",Delete());
    }
    FreeQueue();
}
```

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